

Scunthorpe United FC CSET Stay At Home Challenge



Name:

Age:

School:

All these challenges and tasks are designed to be completed from home. If you have any problems, questions or just want to show off your great work through videos and pictures, then please find us on Facebook & Twitter @SUFCTrust.



Once your booklet is completed, you will receive a SUFC prize!

Send completed copies of your work to:
d.mann@scunthorpe-united.co.uk

Have fun & Up The Iron!

Maths

Sticker stats

Use these player stats to solve the following football puzzles.



Maths puzzles: Stick with Maths
KS2: Years 3-4

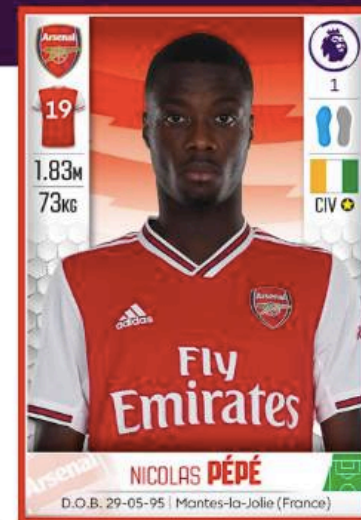
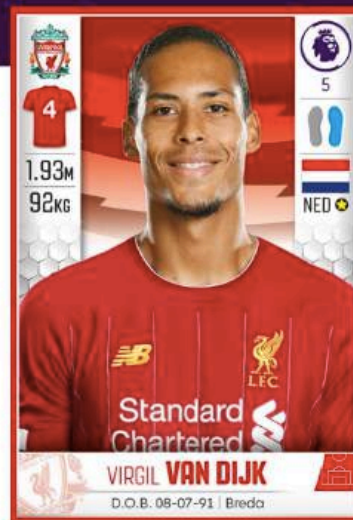
Team selection

As the Manager you can only select 5 players to complete the starting team.

You can only select players who have shirt numbers which are:

- Multiples of 9.
- Square numbers.
- Prime numbers.

Which player is left to sit on the bench?

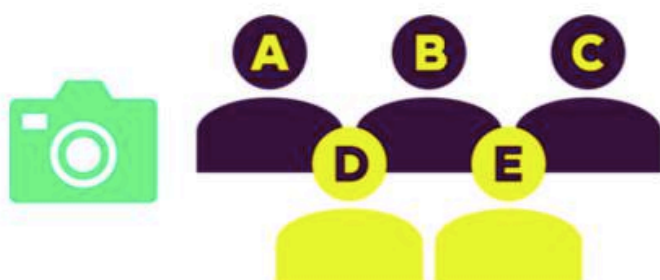


Slide
2 of 2

Team photo

Can you help get the players into position?

- Player A is the tallest player
- Player B is the goal keeper
- Player C is shorter than the players in the front row
- Player D is 4 cm shorter than player B
- Player E is 10 cm taller than player D



Missing shirt

As the Kit Manager you are preparing the team's kit ahead of the match, but there is one shirt missing!

- The shirt number is 2 digits.
- It is less than 50 but more than 20.
- The sum of the 2 digits is 9.
- The difference between the 2 digits is 3.

Whose shirt are you looking for?

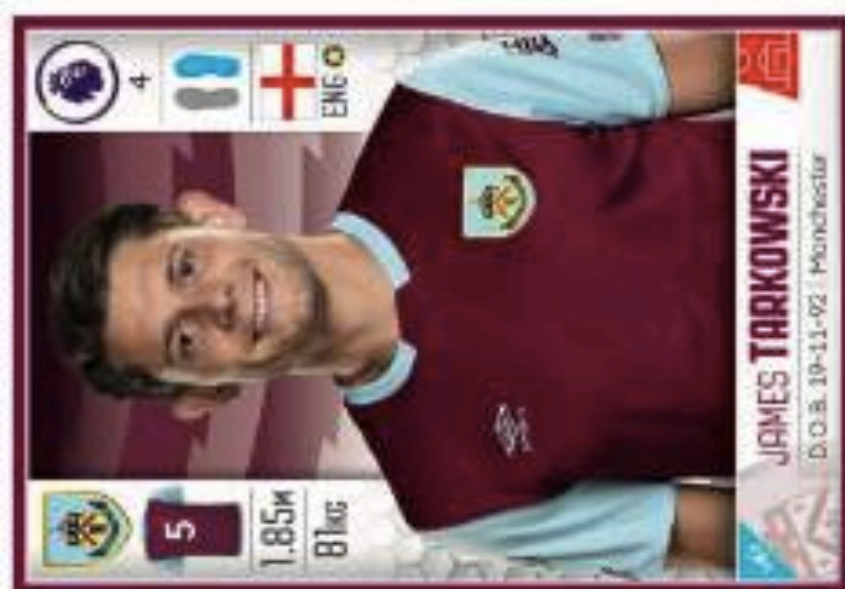


Introduction

Premier League players represent a diverse range of nationalities, ages and backgrounds. By playing this game with friends and family you will analyse data from player profiles to identify the differences and similarities between players. Try and figure out your opponent's mystery player and take a guess when you think you know!

Instructions

- Cut out the player profiles and spread them out in front of you.
- Pick a player from the selection provided, but don't tell your opponent.
- The aim of the game is to work out the chosen player in as few questions as possible.
- Your opponent must use the data to ask questions, e.g. Is your player greater than 80kg in weight?
- They will be able to eliminate the cards which do not match the answer, by turning them over.
- Keep asking questions until the player has been identified, then swap over.





Introduction

We can use bar charts to present data in a clear way. Can you create some bar charts to show some scores from Premier League matches?

Instructions

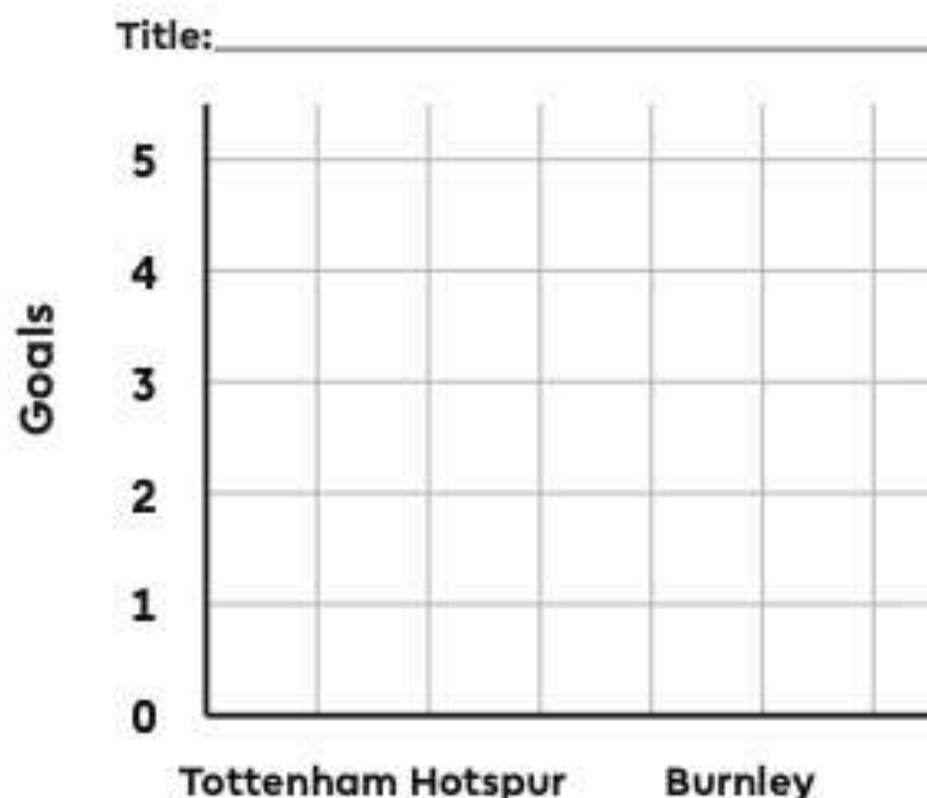
- Use the tables from each match to draw a bar chart showing how many goals each team scored.
- Use the checklist to make sure you have remembered everything.

Checklist:

- ☐ I have drawn my bars with a ruler.
- ☐ I have labelled my axes.
- ☐ I have labelled the bars.
- ☐ I have written the scale on the vertical axis.
- ☐ I have given my chart a title.

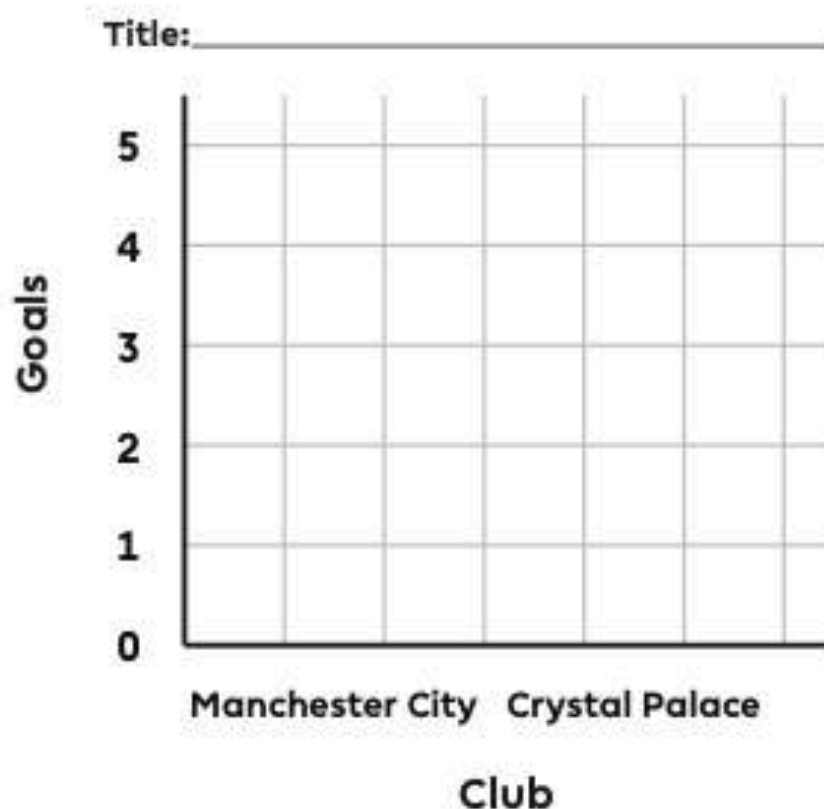
1.

Tottenham Hotspur	5
Burnley	0



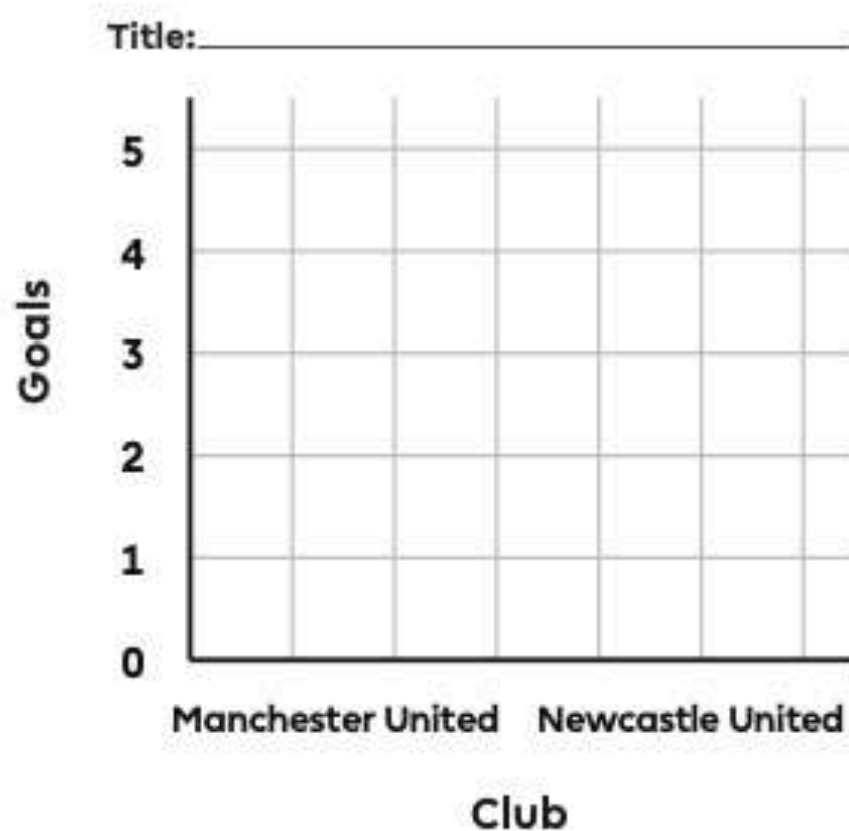
2.

Manchester City	2
Crystal Palace	2



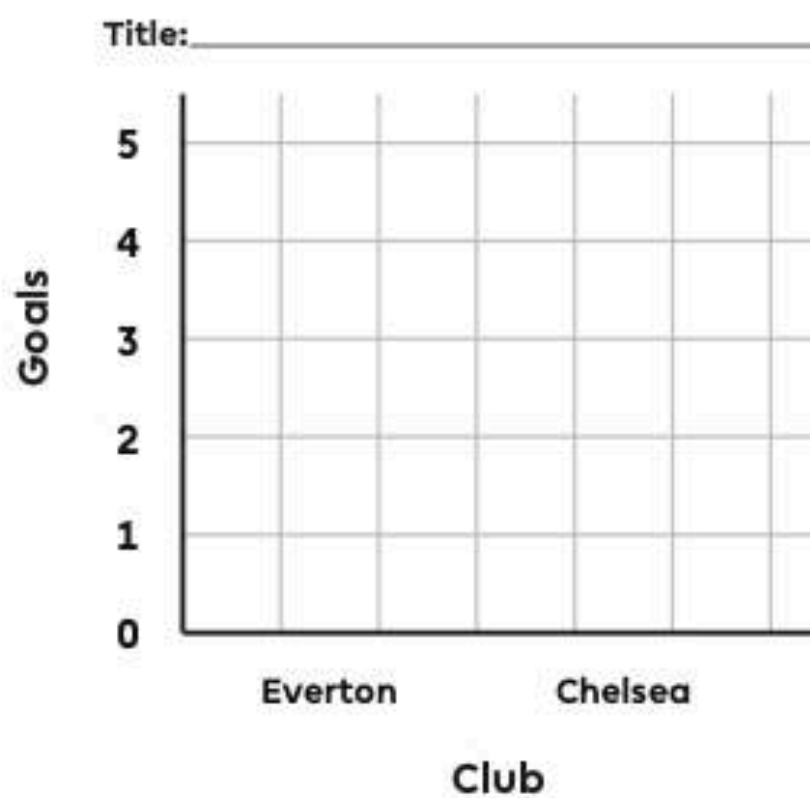
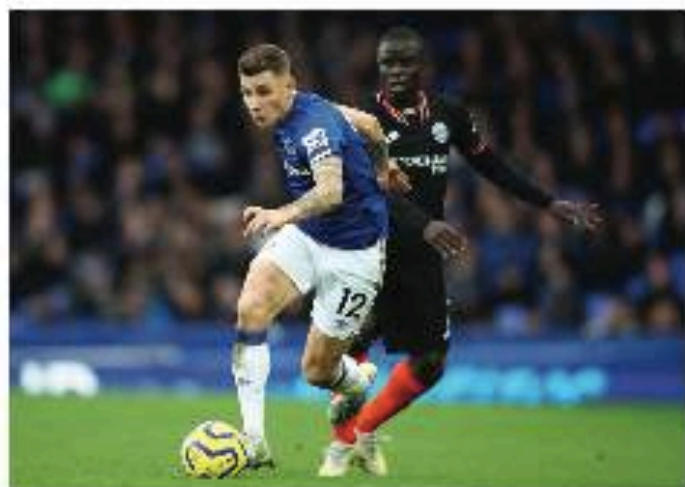
3.

Manchester United	4
Newcastle United	1



4.

Everton	3
Chelsea	1



5. Which clubs won their matches?

.....

6. Which club scored the most goals?

7. Which match had the biggest difference in goals?

.....

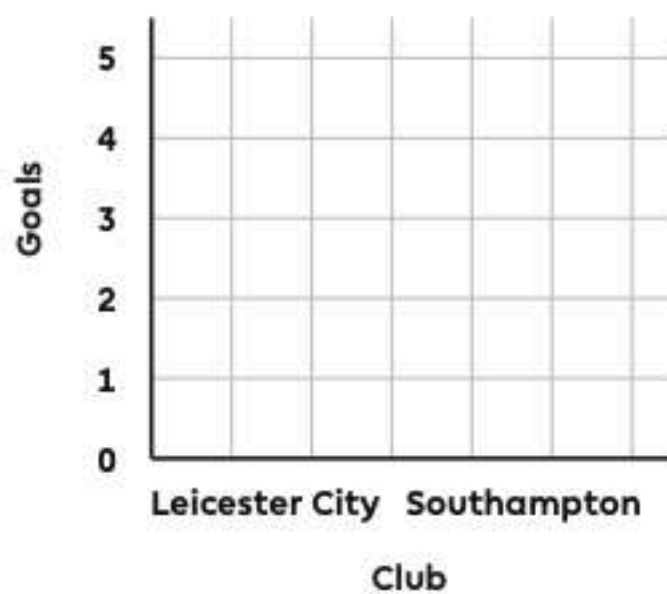
- Read the match report for Leicester City v Southampton (Saturday 11 January 2020) below.

Southampton won against Leicester City last week. Leicester City had 5 **shots at goal**, including 5 **shots on target**, while Southampton had 16 **shots** with ten **shots on target**. Leicester City took an early lead thanks to a **goal** from Praet 14 minutes into the game. However, Southampton enjoyed two **goals**, with the first coming five minutes after Leicester City's opener and the winner late into the second half scored by Ings.

- Use the report to complete the table.

	Leicester City	Southampton
Goals		
Shots on target		
Shots		

1. Bar chart to show goals scored



2. Bar chart to show shots



3. Bar chart to show shots on target



Wolves came from two goals down to beat 10-man Manchester City. Sterling had put the 2018/19 Champions, Manchester City, ahead despite missing a penalty only minutes before. He then scored again, with a **goal** early in the second-half. However, Wolves dominated with 21 **shots** and eight of those **shots on target**, while Manchester City only managed a third of the number of **shots** and three of those **shots on target**. With 10-men, Manchester City were forced to play more defensively, making 32 **clearances** and 16 **tackles**. In comparison, Wolves only had to make two **clearances** and 13 **tackles**. However, a team performance saw Doherty claim the game for Wolves minutes before the final whistle, with teammates Traoré and Jiménez having also scored **goals** in the second half.

- Use your table to draw a bar chart showing the goals scored in the match. Use the checklist on page 3 of this worksheet to make sure you have remembered everything.



1. Bar chart to show goals scored



- Use your table to draw the bar charts showing shots and shots on target from the match. Use the checklist to make sure you have remembered everything.

2. Bar chart to show shots



3. Bar chart to show shots on target



- Use the space in the grid to draw the final two bar charts, one showing tackles and the other showing clearances. Use the checklist below to make sure you have remembered everything.

4. Bar chart to show tackles



5. Bar chart to show clearances



Extra challenge:

Using the same format as the activity sheet just completed, create your own match report and place the data in a table. Then draw some bar charts to present your match data. This could be based on a real match or one that you have made up.

Glossary of football terms:

Clearances	When a player kicks the ball away from the goal they are defending.
Goals	The number of shots that go in and are recorded as the final score.
Shots	The number of shots attempted, whether scored, on target and saved, or struck wide of the goal.
Shots on target	The number of shots attempted and heading directly at the goal, whether they went in or were saved.
Tackle	When a player takes a ball off a player from the other team.

Instructions

Set up a game for you and your family and record everyone's scores!

Here are some ideas for a game:

- Penalty shoot-out – record how many goals each person scores out of five.
- Star jumps challenge – record how many star jumps each person can do in 30 seconds.
- Design an obstacle course – record how many times each person can complete it in two minutes.
- Hit woodwork - record how many times each person can hit a target such as a post or a plastic cup in 30 seconds.

Describe your game.

My game is

.....

.....

.....



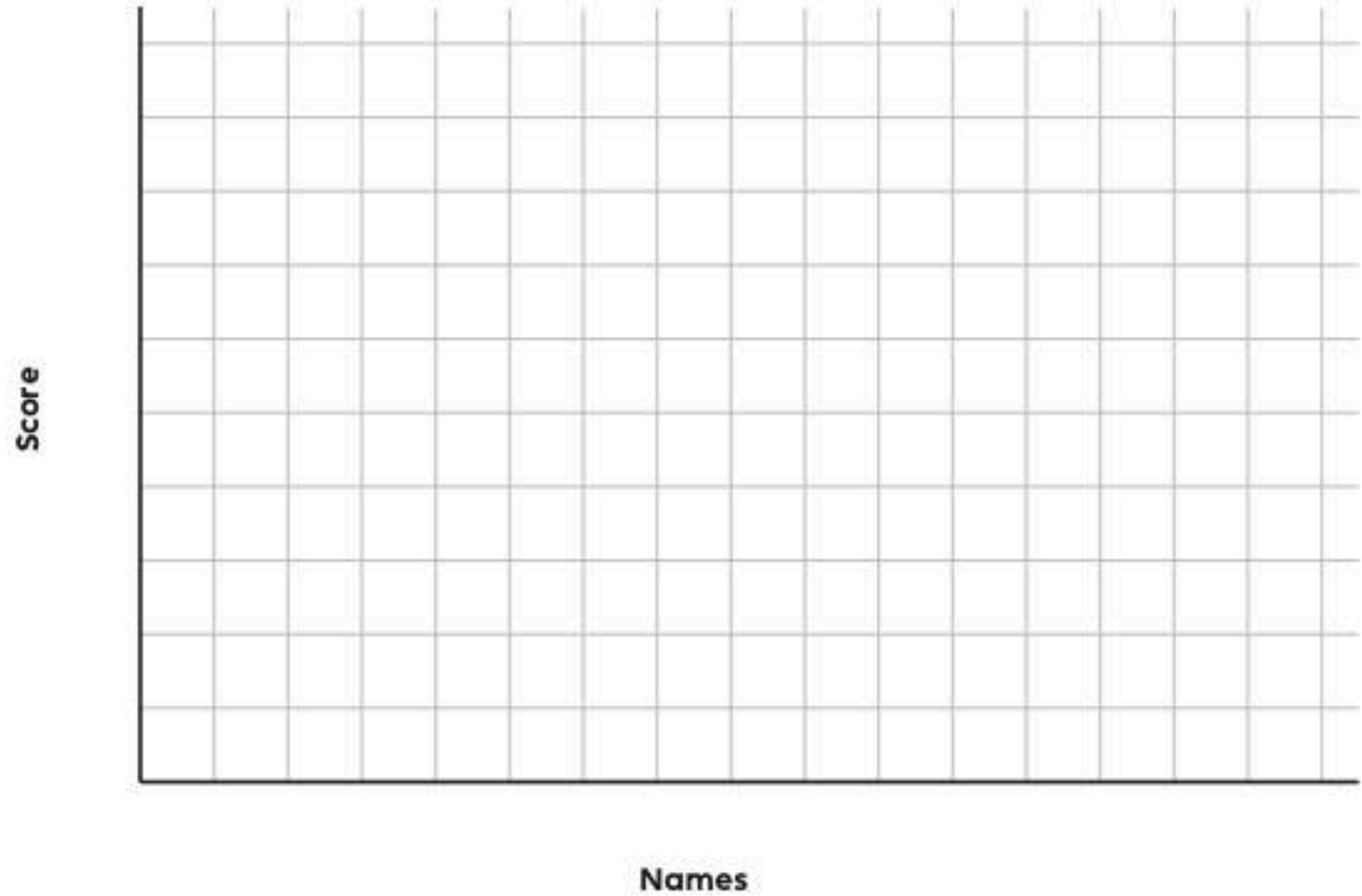
Draw your game.

Keep a record of the results from your game here.

Name		Score	Checklist:	
			<input type="checkbox"/>	I have drawn my bars with a ruler.
			<input type="checkbox"/>	I have labelled my axes.
			<input type="checkbox"/>	I have labelled the bars.
			<input type="checkbox"/>	I have written the scale on the vertical axis.
			<input type="checkbox"/>	I have given my chart a title.

Use this to help you draw your bar chart.

Title: _____



Extra challenge:

Why not try a few different games and see how your family score on each one. Then record all of the results in bar charts.

Your Own 5-a-side Team

Instructions

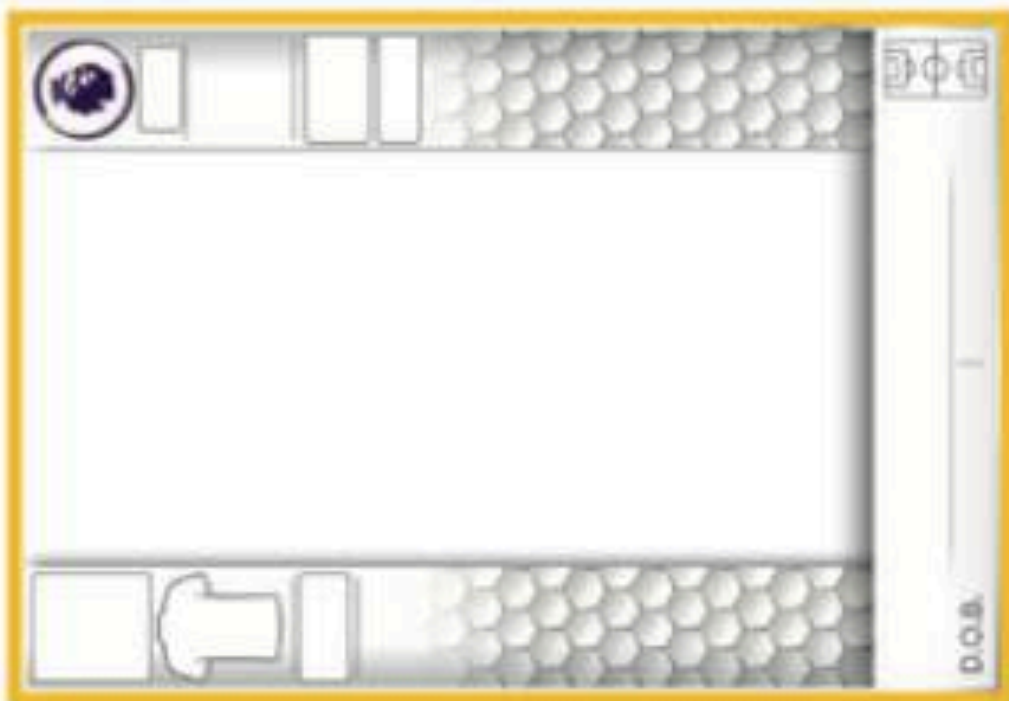
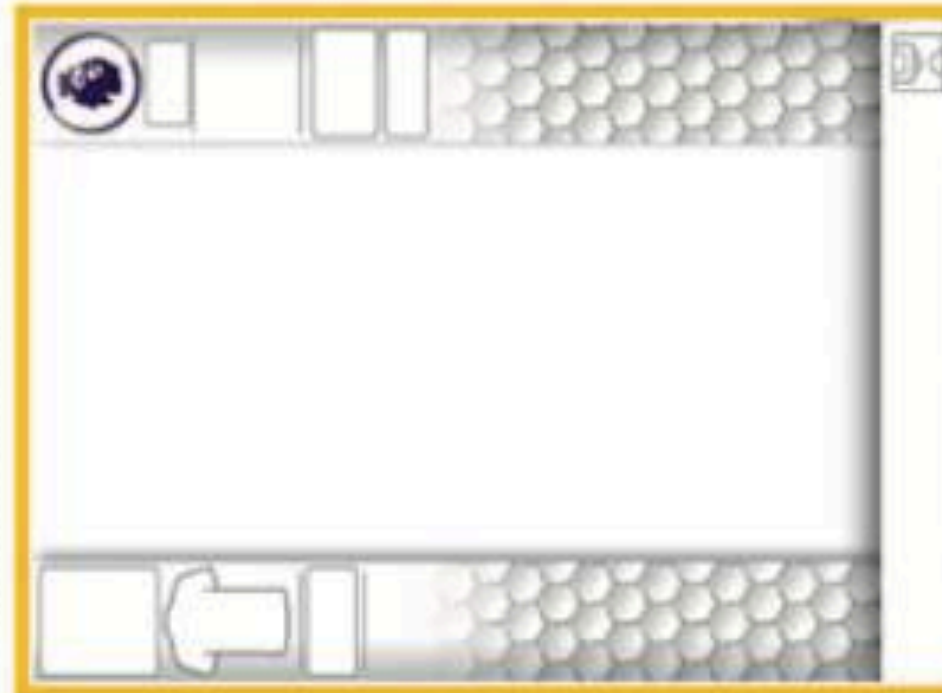
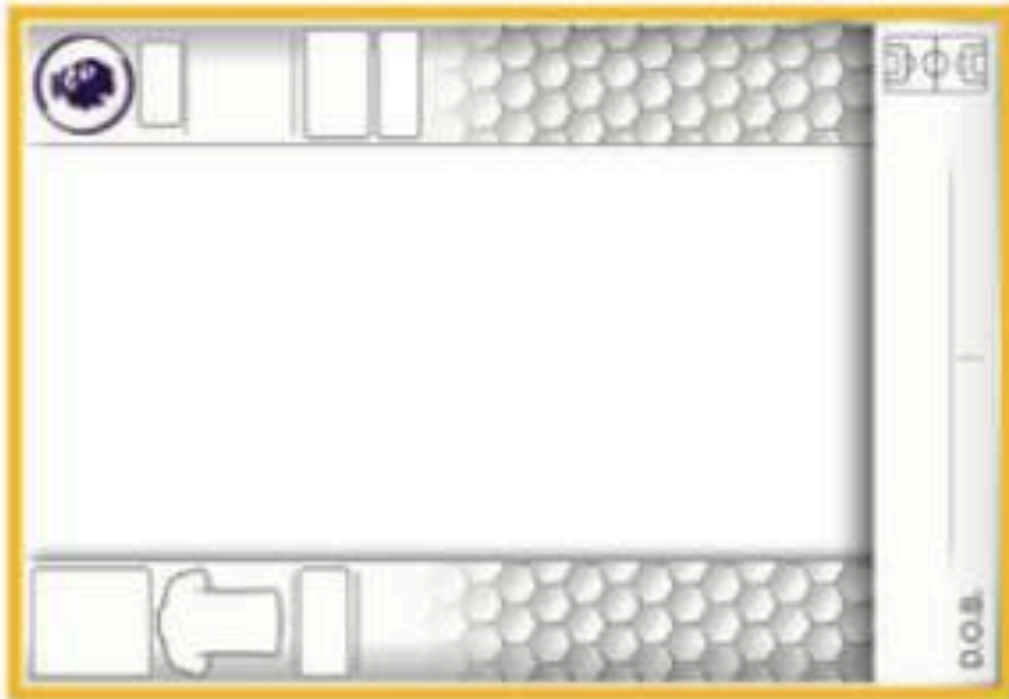
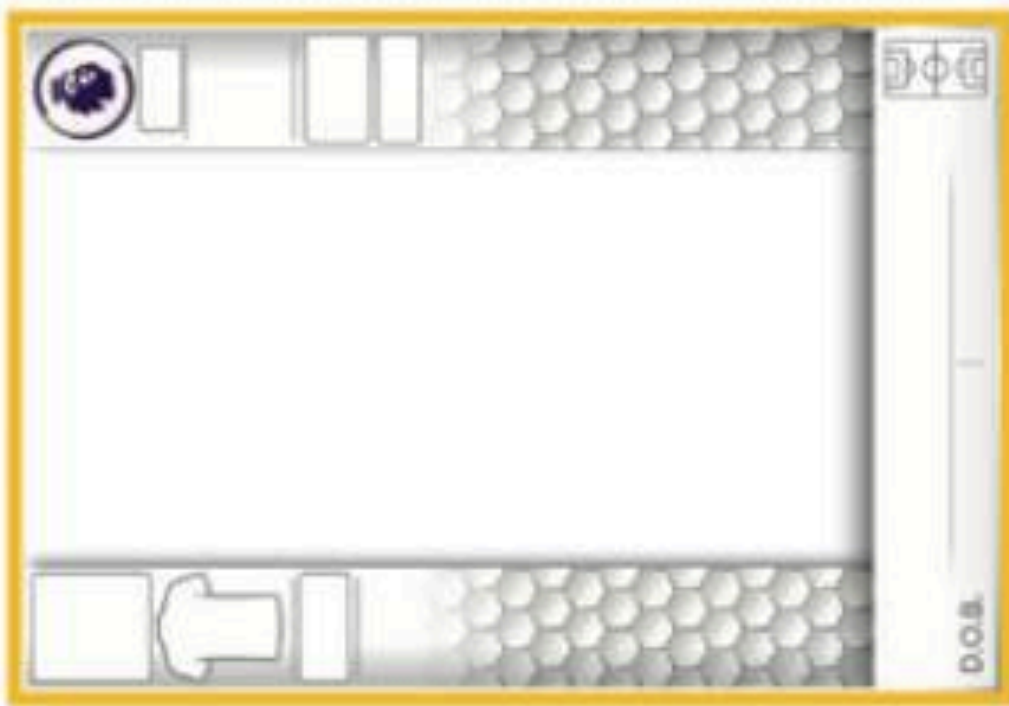
Create five player profiles featuring your friends, family or people you admire.

Ask your friends and family for their data so that you can make their profile.

What is their favourite football team? How many years have you known them for?

The diagram shows a player profile form with the following fields and labels:

- Favourite football club** → [Input field]
- Shirt number** → [Input field]
- Height** → [Input field]
- Image of player** → [Image input area]
- Name** → [Input field]
- Date of birth** → [Input field with "D.O.B." label]
- Years you have known each other** → [Input field]
- Flag of nationality** → [Input field]
- Nationality** → [Input field]
- Place of birth** → [Input field with house icon]





English

Tackle	Shinpads	Handball	Freekick
Football	Linesman	Corner	Manager
Stadium	Player	Penalty	Supporter
Goalkeeper	Referee	Grass	Cheering
Offside	Pitch	Goal	Whistle

The syllable game:

Clap out the sounds of each of the words above to find out how many syllable's are in each football-themed word, place them in the table below.

Can you challenge yourself by thinking of some of your own?

1 syllable words	2 syllable words	3 syllable words



Scunny Bunny's Challenge: Can you think of any 4 syllable words?



Can you write a match report from the clip below or one that you've made up?



Remember to include:

- Which teams are playing
- where they playing
- what day they are playing
- half time & full-time scores
- What colour kits they are wearing
- Other key highlights e.g. yellow and red cards.



KS1

Scunthorpe United FC are based at Sands Venue Stadium in the town of Scunthorpe.

The stadium can hold up to 9088 people at one time. Most football games are played on a Saturday afternoon or a Tuesday evening.

The club's mascot is called Scunny Bunny. He wears the number 99 on the back of his shirt.

Scunthorpe United's home kit is claret and blue. The away kit is black.

Did you know: Our current manager, Neil Cox, used to play for Scunthorpe United FC back in 1990.

What is the name of Scunthorpe United's stadium?

What colour is Scunthorpe United's home kit?

- a. black and blue b. green c. claret

What number shirt does Scunny Bunny wear?

- a. 66 b. 99 c. 1

How many people can go watch Scunthorpe United play?

- a. 99 b. 9088 c. 1990

When did Neil Cox play for Scunthorpe United?

- a. 1990 b. 2005 c. 1999





KS2

Scunthorpe United FC were founded in 1899. They are based at Sands Venue Stadium in the town of Scunthorpe. They used to play their games at The Old Show Ground, but moved to their current stadium in 1988.

The stadium can hold up to 9088 people at one time. Our record attendance was against Manchester United in 2010 where 9077 watched the match.

Most football games are played on a Saturday afternoon or a Tuesday evening. Tickets for Scunthorpe United games cost £22 for adults, £8 for under-18s and are free for under-12's.

Scunthorpe United's biggest ever win was against Torquay United in 1995 and they won 8-1.

Did you know: Premier League player, Billy Sharp, used to play for Scunthorpe United in 2005. He scored 53 goals in 82 games!

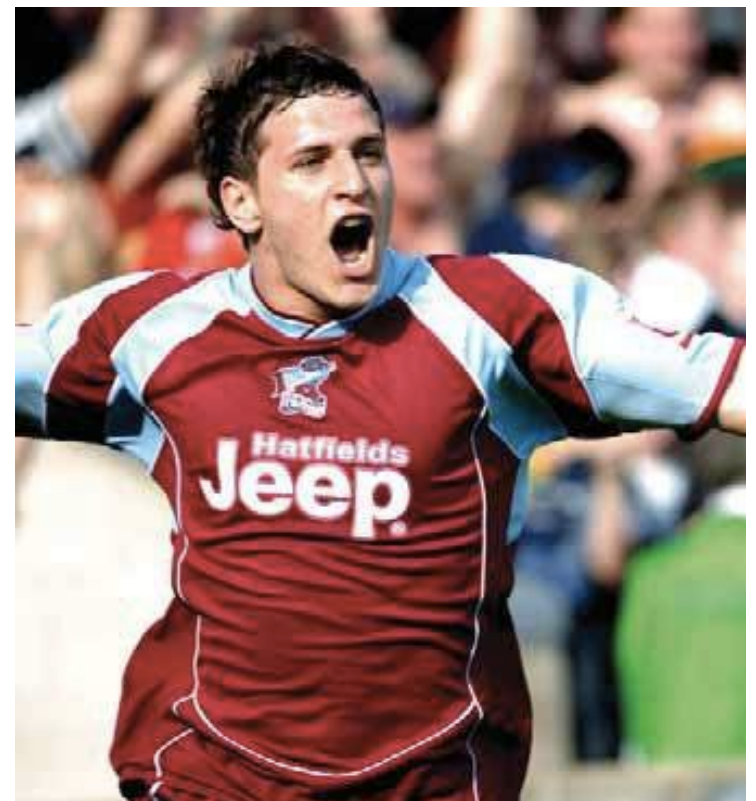
What year did Scunthorpe United move from The Old Show Ground to the Sands Venue Stadium?

Why do you think they moved stadium?

What's the difference between our record attendance and full stadium capacity?

If a family of an adult, an under-18 and an under-12 all went to see SUFC play, how much would it cost?

What was Scunthorpe United's biggest ever win, and who was it against?





Premier League
Primary Stars



READING STARS



99 ★ ★ ★ ★ ★ 99
READING WRITING

Name: _____

Age: _____

Class: _____

Word Wall: _____

Week 1

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signature: _____

Week 2

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signature: _____

Week 3

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signed: _____

Week 4

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signed: _____

Week 5

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signed: _____

Week 6

Book title:

Page:

Comments:

How many times have you read this week?

1-2 3-4 5-6 7+

Signed: _____



Sport Challenges

Scavenger Hunt: You will need some items to play today's games, so your first task is to go on a scavenger hunt to find the things you need.

You should be able to find these around the house but if you can't, take a look around and see if there are other items that you can use instead!

Once you've collected the item, don't forget to tick the box! (Make sure you ask an adult before collecting some of these things - it is always better to check first).

Clean bottle tops / caps	Cushions or pillows	String or rope	Clean rolled up socks
Bucket or a box	Soft toys	Paper	Safe playing space
Clock, timer or stop watch to time yourself playing the games	Snacks & Water	Pen or pencil	Small soft balls
a book	Large ball	Empty plastic bottle	Newspaper



Magic Carpet

Equipment: 10 socks, 1 towel per player.

How to play:

- Mark an area of 5m-10m and place all of the socks at one end
- Players begin sitting on their towel at the start line opposite the socks
- They race to collect one sock at a time and transport it back to the start line. They must not come off their towel!
- Make the carpet move by bringing your heels to your bottom and then straightening your legs as you shuffle forward.
- Playing by yourself? Time yourself to see how quickly you can transport all the socks!
- Playing with someone else? Who can transport the most socks?

How else can you make the carpet move?



Mousetrap

Equipment: 1 basket, 1 large bottle, a pair of socks or a ball.

How to play:

- Turn the basket upside down. Tilt the basket as you keep it lifted at one end by placing it on top of the bottle.
- Using your ball or rolled up socks, try to hit the bottle so that the basket drops to the floor.
- Playing with a partner? Who can knock the mousetrap down first?
- Challenge yourself by standing further away when attempting your throw!

What other items can you balance the basket on?



Newspaper Dance

Equipment: 1 or more players, a sheet of newspaper per player, a music track (and someone to press play and stop).

How to play:

- Each player begins standing on a large piece of newspaper
- When the music plays, all players move off their newspaper and dance around the space
- When the music stops, all players must stand on their newspaper. They are not allowed to touch the floor.
- As the game goes on, you must reduce the size of the newspaper.
- Keep playing until they cannot stand without going out of the boundary.

How many different ways can you balance on your newspaper?



Plank goalies

Equipment: 2 or more players, 4 objects from your scavenger hunt (to use as markers), a ball or rolled up socks.

How to play:

- Place your 4 objects in a rectangle formation
- Players begin between the end of the rectangle (their goal)
- Players must hold a plank position throughout the game
- They score by rolling the ball through their opponents goal
- Two points are awarded if their opponent drops from the plank position

First to 10 points wins!



Socks in a Box

Equipment: 3 pairs of socks, 3 or more boxes/baskets, pens and paper

How to play:

- Place your boxes/baskets at different distances and angles away from you
- Start behind a start line
- Score one point for each pair of socks you throw that lands in your basket
- Challenge yourself by labelling each basket with a different number of points
- Play with more people by seeing who can score the most points

How many points can you get?



Spelling Sprints

Equipment: The alphabet written on individual pieces of paper. An object to show a start line. 1 player as the speller, 1 player to choose the words.

How to play:

- Place the alphabet 5m away from the start line
- One person calls a word for the player/s to spell
- The player must run up and touch each letter to spell the word
- If they spell it wrong they must go back to the start line
- Make this harder by asking the player to complete 1 star jump for each letter of the word before they start.
- Make this harder by asking the player to run back to their start line after each letter they touch.

How many words can you spell in 3 minutes?



Sock delivery

Equipment: An empty box/basket, 8 pairs of rolled up socks, stopwatch/timer

How to play:

- The player behind lying on their back with the box at their head and the socks at their feet
- They need to transport the rolled up socks, one at a time from their feet to the box behind their head
- They can only use their feet to move the socks.

How quickly can you deliver the socks into the box?



Rally

Equipment: A ball or rolled up pair of socks, a hardback book, 1 or more players.

How to play:

- Count how many times you can hit the ball to yourself using your book. Try to keep the ball in the centre of the book for good control.
- Can you do this standing on 1 foot?
- If you have another player, how many times can you send the ball to each other before it hits the floor?
- Make this easier by using socks, or by allowing the ball to bounce once in between hits.
- Make this easier by one person using a book and the other using their hands.

What was your highest score?



High Jump

Equipment: Lots of cushions, safe playing area

How to play:

- In your safe playing area, warm up by jogging on the spot for 1 minute, 10 star jumps and 10 squats.
- Place 1 cushion on the floor and practice jumping over it. Be sure to bend your knees as you jump and land.
- Add another cushion to the pile and jump over both of them. Swing your arms forwards and up as you jump to help you get height.
- Continue to add cushions as you clear the jump.
- You may need to introduce a run up as the pile gets higher.

How many cushions can you jump?

Just for fun!

NUMBERS GAME

Can you use the maths to work out the following equation to the right involving Iron players.

Pepperella
TAYLOR
34

+

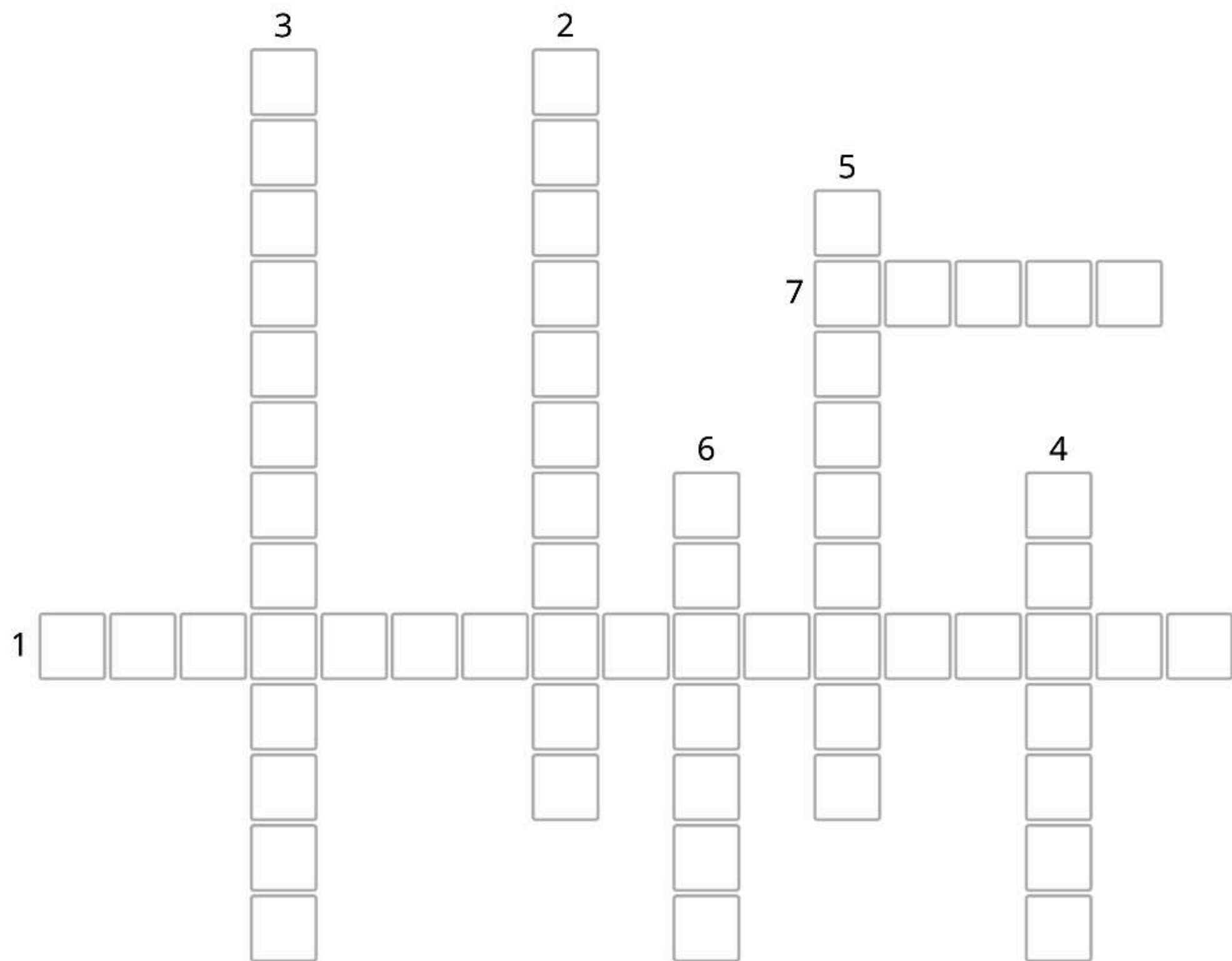
Pepperella
EISA
11

-

Pepperella
MCATEE
45

=





Crossword Clues

Across

1. Name of the stadium where Scunthorpe United FC play their home games
7. Number of goals scored in Scunthorpe United's biggest ever win

Down

2. Name of SUFC's mascot
3. Colour kit that SUFC play their home games in
4. Scunthorpe United's manager
5. The league Scunthorpe United play in
6. Scunthorpe United's nick name

WORDSEARCH

Can you find the following Iron newcomers
in this word grid?

CORDNER, COX, JARVIS, HIPPOLYTE, LILLIS,
MOONEY, ONARIASE, SPENCE, VINCENT

E	D	F	T	Y	A	X	O	C	M
S	J	G	N	C	E	N	T	O	S
A	A	H	E	W	C	K	O	R	I
I	R	V	C	E	N	N	U	D	L
R	V	C	N	F	E	H	G	N	L
A	I	X	I	Y	P	G	B	E	I
N	S	B	V	G	S	D	D	R	L
O	E	T	Y	L	O	P	P	I	H



GUESS THE PLAYER

Which player is hiding from the camera in training?



SPOT THE BALL

Can you work out which ball is the real one in this photograph?

A B C

Z	C	R	P	D	P	Y	O	S	T	F	U	N	M	O
U	A	M	O	V	I	N	G	L	H	Z	O	M	Q	B
N	P	A	Q	N	G	O	L	E	A	R	N	I	N	G
F	W	K	O	D	A	C	T	I	V	I	T	I	E	S
I	N	G	E	S	M	L	E	W	I	B	O	T	T	P
T	E	A	M	C	E	I	H	O	C	K	E	Y	E	O
N	T	S	W	H	A	Q	N	G	E	I	M	P	S	R
E	O	F	O	O	T	B	A	L	L	P	L	A	Y	T
S	I	X	M	O	L	K	S	C	A	H	O	S	O	C
S	N	C	U	L	S	J	S	B	Y	V	T	S	X	M

- | | | | | |
|--------------|----------|------------|---------|-------|
| ▶ Learning | ▶ Team | ▶ Football | ▶ Game | ▶ Fun |
| ▶ Activities | ▶ School | ▶ Fitness | ▶ Play | |
| ▶ Hockey | ▶ Moving | ▶ Pass | ▶ Sport | |



Total score:

/15

NUMBERS GAME

Can you use the maths below to work out which Iron player's squad number is the answer?



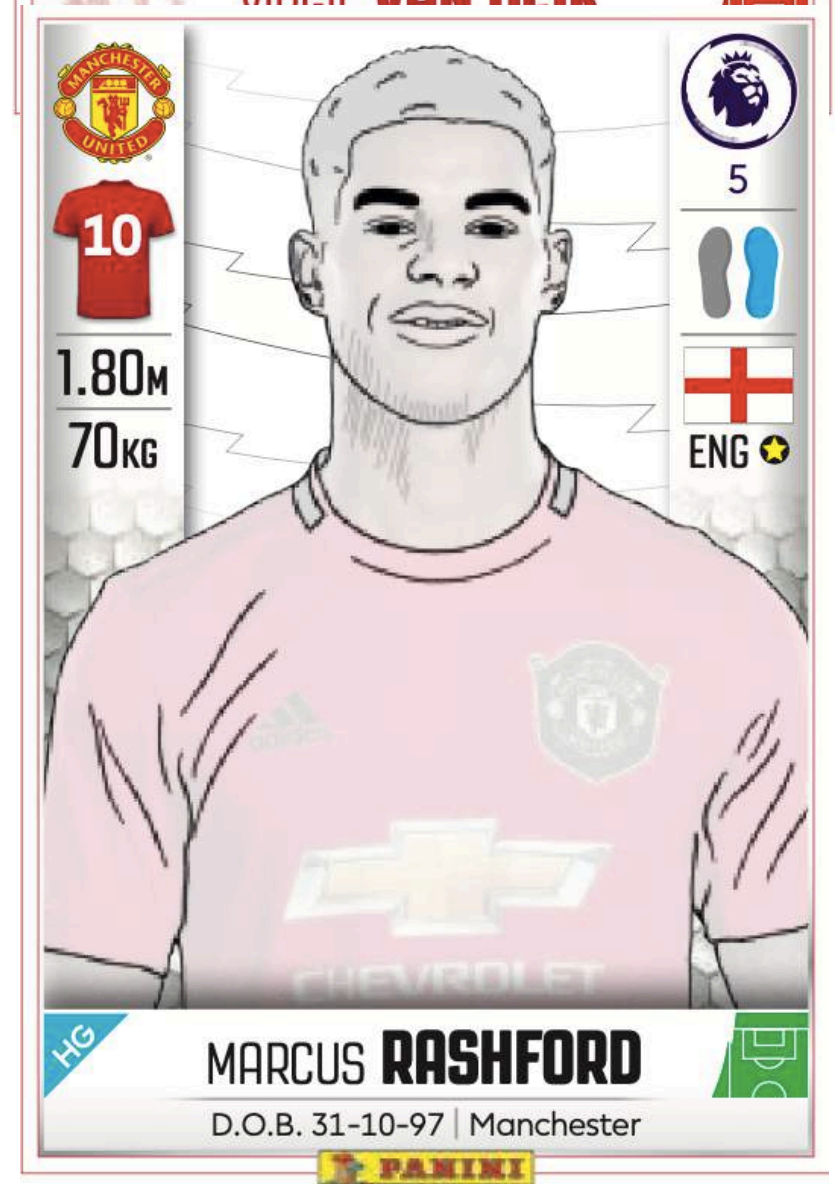
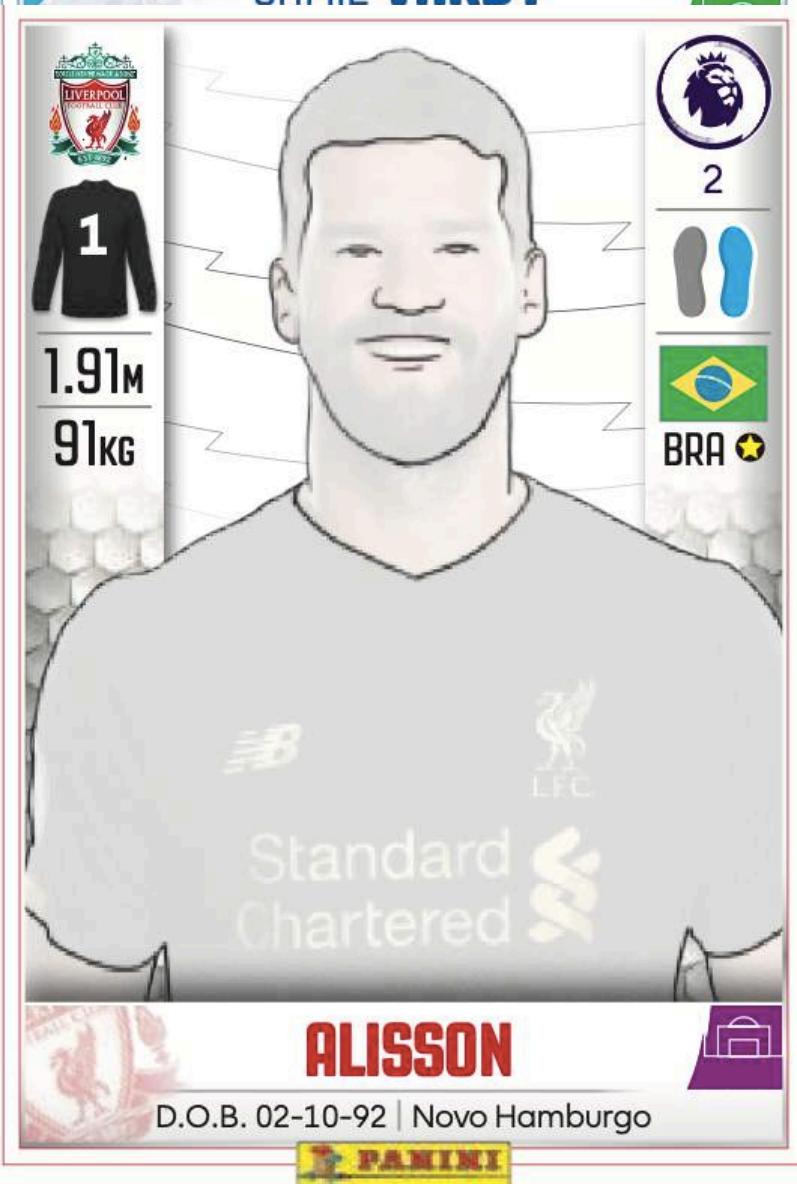
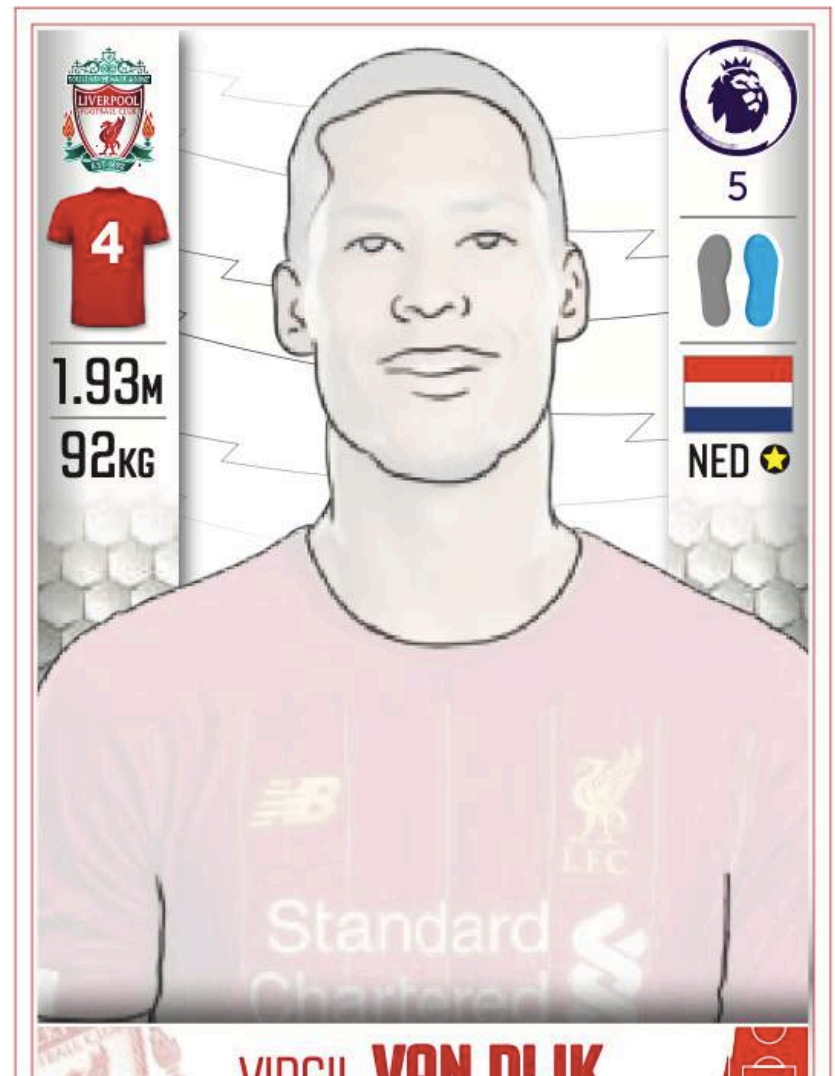
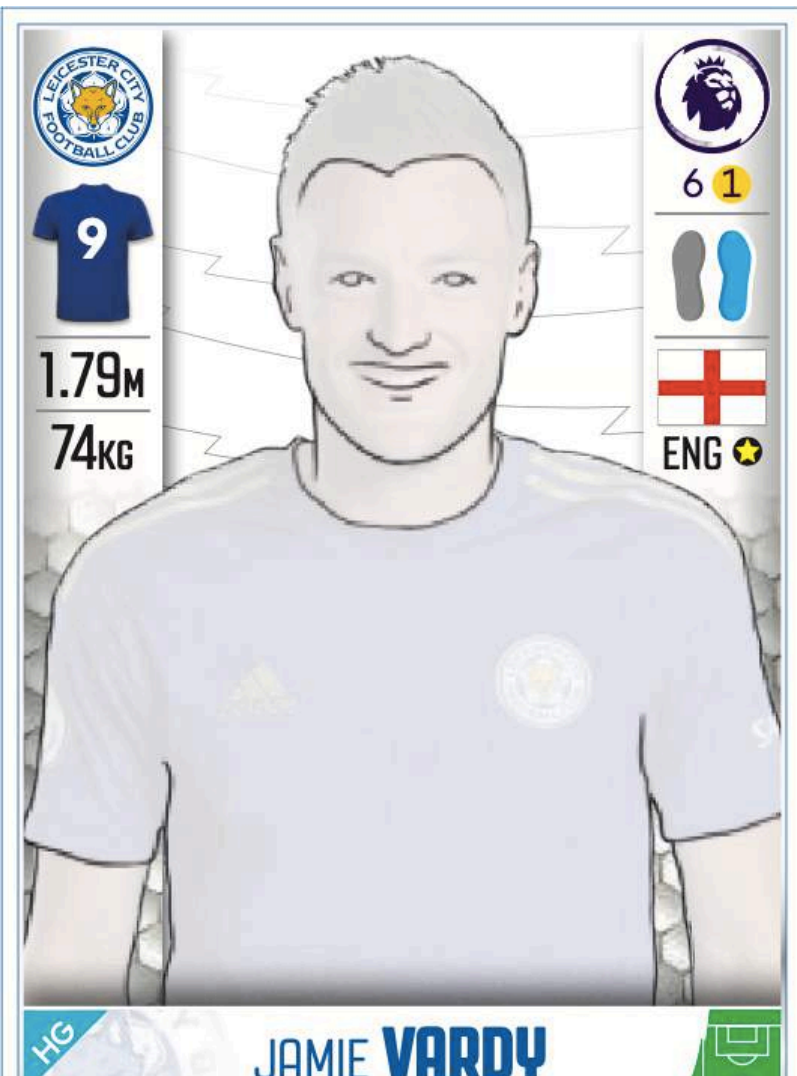
Clarke x Onariase – Watson =

THE MEN IN THE IRON MASKS

Which players are wearing face masks here?



Colour me in!



Activity sheet

Design a player template

The template is a rectangular card with a yellow border. In the center is a line drawing of a person's head and shoulders, facing forward. The head is bald, and the shoulders are wide. The card is divided into several sections for design and information:

- Top Left:** A small rectangular box for a name or number, and a larger box below it containing a t-shirt icon.
- Top Right:** A circular logo featuring a lion's head (the Arsenal crest), a small rectangular box below it, and two more rectangular boxes further down.
- Bottom Left:** A label "D.O.B." followed by a horizontal line for a date.
- Bottom Right:** A vertical stack of four small rectangular boxes, each containing a different icon (a square, a circle, a triangle, and a diamond).

Fun Fitness Multiple Bingo Boards

Shoulder Taps



Twist and Jump



Front Kicks



Side Lunges



Marching on the Spot



High Knees with Punches



Squat with Punches



Upper Cuts



Mummy Kicks



Running on the Spot



Aim to do each exercise for 20-30 seconds.

Fun Fitness Multiple Bingo Boards

High Knees with Punches



Squat with Punches



Upper Cuts



Mummy Kicks



Running on the Spot



Backwards Lunges



Climb the Rope



Upward Punches



Sumo Squats



Frog Jumps



Aim to do each exercise for 20-30 seconds.

Fun Fitness Multiple Bingo Boards

Star Jumps



Squats



Forward Punches



Elbow to Knee



Box Push-Ups



High Knees with Punches



Squat with Punches



Upper Cuts



Mummy Kicks



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Side Lunges



Marching on the Spot



Aim to do each exercise for 20-30 seconds.